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Overview

MIDI Studio is a Windows 3.1 based sequencer.

MIDI Studio uses a staff to work with music files, so it is targeted at someone who has some musical theory background, or who wants to learn something about musical theory.

MIDI Studio is a beginner to intermediate tool. Advanced users may want to investigate the full featured product *MIDI Studio Pro*.

MIDI Studio will work with any MIDI device supporting Multimedia Extensions. This includes Sound Blaster, Adlib, and Roland MPU-401 type of devices, including the MT-32, LAPC, SCC-1 family of devices. It will also run with the MPU DOS driver. When MIDI Studio is run with the MPU DOS driver, it uses the MPU's built-in timing.

MIDI Studio was developed using Borland C++, with an object orented approach.

Features

Standard music notation :

<u>MIDI</u> Studio can display whole, half, quarter, eighth, sixteenth, thirty-second notes and rests. Each note or rest has a default <u>duration</u>. The actual duration of a note or rest can be adjusted.

Flat, sharp, or natural symbols for each note.

Key Signature on the staff. All notes will be processed to reflect any changes in key.

Time Signature on the staff.

View two, three, or four bars of a song in the staff area.

Uses standard .MID (MIDI) files.

Music can be put into MIDI Studio with the mouse, through a keyboard, or from existing standard MIDI files.

Three options for mouse input:

Align to Beat - The note is automatically aligned to the nearest thirty-second of the beat beat.

Sequential - The note is appended to the end of the current track.

Free form - The note is placed exactly where the mouse was clicked.

Control Panel

The Control Panel provides buttons and Faders that let you access some of the features of MIDI Studio .

Buttons to see the next and previous bars.

Buttons to play the current bars, the whole song, and to stop play or record.

Buttons to select the active track, and check boxes that display track status at all times.

Note Bar - To easily change the current note.

Buttons to clear and refresh the screen.

Faders to control tempo and velocity.

Buttons to start and stop recording from a synthesizer.

Voice Information

Voice information about any synthesizer can be set up in ordinary files. MIDI Studio uses these files to let you set the voices for each song.

Voice information is sent to the synthesizer when a song is played.

Animation - The notes will be 'painted' on the screen as they are played.

A configuration screen that determines what devices are available on your computer.

' \underline{Cut} and \underline{paste} ' ability for groups of notes.

Extensive on-line help.

Overview

The Studio Screen is the focus of MIDI Studio. It has many features and controls.

Here is a brief overview of the main sections of the screen.

Starting at the top, the studio screen has these main areas:

| Title Bar | Contains standard Windows system close icon, the application title, and a minimize button. |
|-------------------|---|
| PullDown Menus | Standard Windows pull down menus. Each menu is explained under it's own help topic. |
| Staff Area | A musical staff is drawn in this area. Notes and other symbols can be placed on the staff and MIDI Studio will "play" them. |
| Control Panel | The Control Panel contains buttons and faders. The use of each is explained in the Control Panel topic. |
| Status Bar | The Status bar displays the following information at all times: |
| | - File Name - File Name is blank if there is no active file. |
| | - <u>Track</u> - The current track shows in red. |
| | - The current tempo. |
| | - The current velocity. |

- The current page number.

Pull down Menus

| File | | File functions, such as opening and saving files. System function such as Clear , About, and Exit. | | |
|---------------------|---|--|--|--|
| Edit | | Controls the 'cut and paste' feature for groups of notes. | | |
| Options | | | | |
| | | <u>Track</u> Summary - Information about the current song. Track Detail - Information about the current track. | | |
| | Time Signature - Set the song's time signature Time <u>Division</u> - Set the song's time division Key Signature - Set the song's key Signature | | | |
| | Animate - Turns the animation feature off and on. | | | |
| Event Entry options | | Entry options | | |
| | | Align to beat - Place event at the nearest 32nd beat | | |
| | | Sequential - Add to the end of the track | | |
| | | Free Form - Place event where the mouse was clicked | | |
| Notes | 3 | Select the current note. | | |
| Rests | ; | Select the current rest. | | |
| Symbols | | Select the current symbol. | | |
| Voices | | Pops the TRACK VOICE SELECTION dialog. The voice for each track can be chosen and sent to the synthesizer. | | |
| Configuration | | Shows the current settings for the sound board. If the settings are changed <u>MIDI</u> Studio will save them for the next sessions. | | |
| Help | | Brings up the application's Windows help. | | |
| | | | | |

Related Topics:

File Menu Edit Menu Options Menu Notes, Rests, and Symbols Menus Voices... Configuration Dialog

File Menu

By default <u>MIDI</u> Studio uses the <u>.MID</u> extension for files. You make chose to work with a different extension, but MIDI Studio will always default to .MID.

| New | Choosing NEW clears any existing music from the system. You will be asked if you want to save any work in progress. |
|-------------|---|
| Open | Choosing OPEN allows you to load music from files. The Studio File dialog box will be displayed and you may choose the file you want to load. MIDI Studio supports Standard MIDI files(.MID of .MFF) |
| Save | Choosing SAVE writes any changes to the current music file. If the current file has not been set during the session you will be asked to chose a file to save your work to. |
| Save As | Choosing SAVE AS allows you to save the current music under a different file name. |
| Clear Board | Reset the board to it's initial defaults. |
| About | Shows the About Box, with version information. |
| Exit | Exit the system. If there is any work in progress, you will be asked if you want to save it. |

Edit Menu

The Edit menu allows you to <u>cut</u> or <u>copy</u> groups of notes from the screen, and <u>paste</u> then into a different place in the same song, or into another song. After the Cut/Copy mode is chosen, a group of notes can be selected by placing the mouse at the top left corner of the region you want to select and pressing the left mouse button. While holding the mouse button down drag the mouse to the bottom right corner of the region and release. Any notes in the region are copied into the paste <u>buffer</u>. Then move the cursor to where the notes are to be pasted and press the left mouse button.

| Cut/Copy | Choosing the CUT/COPY MODE menu item allows you to Mode specify the region you want to cut/copy with the mouse |
|-------------|--|
| Cut them | Cut is enabled after the Cut/Copy Mode item is selected. Cutting will remove the notes in the cut/copy region and put in the paste buffer. |
| Сору | Copy is enabled after the Cut/Copy Mode item is selected. Copying will leave the notes in the cut/copy region and put a copy of them in the paste buffer. |
| Paste | The paste option is enabled after notes have been copied into the paste buffer. The notes in the paste buffer are not cleared after a paste operation, so the may be pasted into multiple locations. |
| When | baste is pressed a screen will ask you if you want to paste to a beat or use the mouse to specify the location. If a beat is entered, the notes in the paste buffer will be placed at that location. If no beat is entered, the notes will be placed starting at the next mouse click. |

Options Menu

| <u>Track</u> Summary | The Tra track: | ack Summary shows the following information about each | |
|---|--|---|--|
| | - Track | number | |
| | - Numt | per of notes in the track | |
| | - Voice been s | number for the track (-1 indicated no voice has et) | |
| Track Detail | | ack Detail shows the following information for the each the current track: | |
| | - Beat | | |
| | - Value | | |
| | - <u>Veloc</u> | ity | |
| | - <u>Durat</u> | ion | |
| Number of Bars | Choosi | ay want to adjust the number of bars shown on the screen. ng the Number of Bars menu item allows you to select er to display 2, 3, or 4 bars on the screen. | |
| Time Signiture | | ng the TIME SIGNATURE item displays the Time ure dialog. Choose a signature you want by selecting the numerator and the denominator. The time signature is saved | |
| for | each song and between <u>MIDI</u> Studio sessions. | | |
| Time Division | Choosi | ng the Time <u>Division</u> item displays the time division dialog. The current value is highlighted in the combo box and the possible values are displayed in the list box. Choose the value you want and press OK to put it in effect. The time division is saved within each <u>.MID</u> file. | |
| Key Signiture | Choosing the KEY SIGNATURE item displays the Key signature dialog. The key for the song can be selected from the list of keys in the list box. The key signatures are displayed graphically on the left hand side of the dialog box. The key signature is saved for each song. | | |
| Animate | in the s | When animation is on (checked) MIDI Studio will 'paint' each note in the staff area as it is played. On slower computers, or in complicated passages, there may be a slight delay between pages. | |
| <u>Event</u> Input Op | otions | | |
| The mouse is used to place musical events in the staff portion of the MIDI Studio screen. | | | |
| The following options are available: | | | |
| Align To Beat (default) | | The event will be aligned to the nearest 32nd and then placed on the screen. | |
| Sequential | | The event will be added to the end of the track. The duration of the existing last event will be | |

The duration of the existing last event will be calculated and the new event will be placed after the exist last event has finished. Free Form The event will be placed exactly where the mouse is clicked.

Notes, Rests, and Symbols Menus

These three menus list the musical events that can be placed on the screen with the mouse. Only one <u>event</u> is active at any given time.

Choosing a note from the NOTES menu sets the note that will appear on the screen when you click in the staff area. The note toolbar may also be used to set the note.

Choosing a rest from the RESTS menu sets the rest that will appear on the screen when you click in the staff area.

Choosing a symbol from the SYMBOLS menu means, that when you click on the screen, the application will try to find a note to make sharp, flat, or natural. If no note is found, an erorr occurs.

The <u>duration</u> of the note or rest will be set to the default for that event, and may be changed using the Note Dialog.

Voices...

Selecting the Voices... menu item pops the Voices Dialog.

The Voices Dialog allows you to set the voice for each <u>track</u> and send voice information to the <u>synthesizer</u>.

Each synthesizer/<u>bank</u> needs a <u>.SYN</u> file associated with it. The bank selection button lets you change the voice configuration file.

To change banks, within <u>MIDI</u> Studio, press the bank button on the Voice Dialog. There is generally a button on the synthesizer to change the synthesizer's current bank.

If the bank is changed on the synthesizer, the voices will also change. For example if bank 'A' voice 31 is Piano 1, if the bank on the synthesizer is changed to bank 'B', voice 31 of bank 'B' will be played.

If no voice configuration file has been selected, or the last selection can not be found, a file selection dialog will be popped to allow to select the file.

The .SYN file selection will be saved from session to session.

Voice Selection

The large list box on the left contains a list of all of the voices available. These voice names are the same are the names entered in the .SYN file. Selecting one of the entries in this list will make it the *active* voice.

Once a voice has been made *active*, pressing one of the Track buttons will assign the active voice to that track. The voice name will appear to the right of the button.

Choose a voice, for each active track, or choose -NONE- for tracks that are not active.

Tracks that have no voice (-NONE-) will not be played. This feature allows you to isolate a track or tracks for playback.

Track voices are saved for each music file when the file is saved. When a <u>.MID</u> is opened, the voices that were saved with the file will be sent to the synthesizer.

Configuration Dialog

The Configuration Dialog is used to select <u>MIDI</u> input and output devices.

MIDI Studio will detect which drivers are installed on your system and present the choices in the input and output devices selection boxes. If you have a sound board installed on your system, and it does not appear in the list, the Windows driver for that board has not been installed (See Drivers).

When the Record button is pressed, and there is no selected device, the Configuration Dialog will be show with a list of the input devices available on your system.

MPU - DOS driver

The configuration dialog shows the current address and interupt settings for the MPU sound board. These settings apply to the DOS driver only. The setting for the Windows drivers are controlled when the driver is installed. The settings selected will be saved from session to session.

The Staff Area

The staff area is used to display, and change music.

Use the file menu to open existing MIDI songs, or use the mouse to input notes.

To create a new note click on the staff area with the left mouse buton.

To delete a note click on the note with the left mouse button.

To display the detail on a note click on the note with the right mouse button. The note's beat, <u>duration</u> and <u>velocity</u> may be changed though the Note Detail dialog.

To indicate that a note is flat or sharp, select flat or sharp from the symbols menu and click on the note with the left mouse button.

Controlling what appears in the staff area is generally done through the pull down menus and the Control Panel. See these help topics for more information.

In addition to working with files, the staff area can be used as a musical notepad. Ideas can be quickly "jotted" down, played, revised and saved.

The Metronome - The wait metronome appears whenever MIDI Studio loads a file, saves file, or plays. Each tick on the metronome represents 200 notes being processed.

Control Panel

| Prev, Next | These buttons show the NEXT or PREVIOUS page of music in a file. |
|-----------------|--|
| Stop | This button stops play and record. The button ig 'grayed' when it is not needed. |
| Play | Plays the music in the staff area. |
| Play Song | Plays the entire current song. |
| Track Control | Select and configure tracks. More help is available in the Track Control section. |
| New | Clears the staff area and current data. Any changes to the current song will be lost. |
| Refresh | Redraws the Studio Screen area. |
| <u>Tempo</u> | Use the tempo fader to control the tempo. The current tempo is displayed under the fader control on the status bar. |
| <u>Velocity</u> | Use the velocity fader to control the default velocity. The default velocity applies to new notes, to change an existing note's velocity use the Note Dialog. The current velocity is displayed under the fader control on the status bar. |
| Record | Starts <u>MIDI</u> recording. More help is available in the Record section. |
| Exit | Exit MIDI Studio |

Track Control Buttons

The track control button group has two groups of buttons:

The check boxes, labeled 1-8 show which tracks are currently active.

A check box with an 'X' in it means the track is active.

To make a track active, click on a check box with no 'X' in it.

To de-activate a track, click on a check box with an 'X' in it.

Note * De-activating a track will delete all of the events, notes associated with the track.

Push buttons labeled 1-8 let you select the active track. The active track is shown in red in the staff area, all other tracks are shown in black.

The active track number, 1-8, is shown below the buttons, on the status bar.

When the application is started, track 1 is the active track.

Record

<u>MIDI</u> Studio can record notes played on an attached <u>synthesizer</u>. To start recording, press the RECORD button on the control panel.

When a key is released MIDI Studio will display the note in the staff area. The current page will scroll forward as you play.

All of the input from the keyboard will be recorded on the active track.

Press the STOP button to end record mode.

For the MPU DOS driver, the MPU's internal metronome will start, this let's you know that you are in record mode.

Note Dialog

The note dialog displays, and allows you to alter, the information about a note.

You can bring up the note dialog by placing the cursor on the note and pressing the right mouse button. The cursor must be on the lower half of the note.

The note dialog displays the following information about a note:

| Beat | Shows the beat, in relation to the start of the song. This value may be changed through the note dialog. |
|-----------------|---|
| Value | Shows the pitch of the note in standard <u>MIDI</u> notation (C4, F5#). This value may be NOT changed through the note dialog. |
| <u>Velocity</u> | Shows the velocity of the note. This value may be changed through the note dialog. |
| <u>Duration</u> | Shows the length of the note in MIDI standard time. This value may be changed through the note dialog. |

How to Use .SYN Files

Synthesizer Files - .SYN

Synthesizer files contain voice information for vendor specific synthesizers.

The files are easily made for any model of <u>MIDI</u> compatible synthesizer by creating a file with the following format:

Type the voices, one per line, in the same order as they are arranged on the synthesizer. So if the first three voices on your synthesizer are:

Echomoon, Piano 1, and Sax your file would look like:

Echomoon Piano 1 Sax

The file may have any name you want, the application will look for all files with the .SYN extension.

If your Synthesizer has more than one voice bank, create a separate for each bank.

The application will remember which file you were using during your last MIDI Studio session.

Studio comes with three .SYN files. A general one and two for the Yamaha DS-55. These may be used as templates for creating .SYN files for other synthesizers.

Faders

Faders are used in the application to control <u>tempo</u> and <u>velocity</u>. The current value of tempo and velocity are displayed on the status bar under the faders.

The range for the tempo fader is from 8 to 240.

The range for the velocity fader is from 0 to 127.

There are a number of ways to adjust the value of a fader. The mouse can be used to point and shoot at the desired level. The fader bar should then move to that level and the numeric value in the box should change. The mouse may also be used to 'grab and drag' the fader bar. Click on the fader bar and hold the mouse button down. You should now be able to drag the fader bar up and down. The numeric display will show the value of the fader. Faders will also react to the up and down arrow keys. Once a fader has 'the focus', which is done by clicking on the fader, the up and down arrow keys will change the value of the fader.

Drivers

Applications communicate with sound boards through drivers. Generally, a driver must be be installed before the board can be used.

MIDI Studio can use two types of drivers, the MPU DOS driver and any Windows driver.

The MPU DOS driver comes with the MPU, see your MPU package for instructions.

Windows drivers are shipped with Windows. They are installed through the Control Panel, Drivers Icon.

Drivers are also available on most BBSs.

Installing Windows Multi-Media Drivers

Unless you have used other MIDI tools in the past, the MIDI drivers for your sound board may not be installed. The Windows control panel is used to install drivers. It can usually be found in the Main Windows control group, or use the File/Run menu items to run the control.exe program.

Double click on the Drivers icon in the control panel. The Drivers currently installed on your computer will be listed. If there is no listing for a driver for your sound board choose the Add button.

A list of some of the most popular drivers will be presented. If a driver for your sound board is shown, double click on it. You will be asked to insert one of the Windows diskettes so that the driver can be copied on to your computer. If there is no driver for your soundboard listed, the best place to look for it is the disks that came with your sound board. Choose the "Unlisted or updated driver" lineand insert each disk that came with your board. If a driver is found, the name will be shown toyou and you will be asked if you want to install the driver.

Windows needs to be restarted after the driver has been installed.

The driver that you installed should now show as an option on the Config... dialog inside MIDI Studio. If the device is capable of play and record, it will show on both the play and record lists. If it is a play only device, such as SB PRO FM or Adlib, it will show on the play list only.

Installation

The complete Studio system includes the following files.

mstudio.exe The main system executable MIDI Studio DLL studio.dll mstudio.hlp Windows help file for Van Halen Tune - standard midi file gsritnow.mid chicago2.mid Chicago Tune - standard midi file readme.txt Release information orderfrm.txt Order form More Information on MIDI ms pro.txt Studio Pro A list of files packing.txt **Synthesizer** ds55 a.syn file for a Yamaha DS-55, 'A' bank ds55 b.syn Synthesizer file for a Yamaha DS-55, 'B' bank bwccxxx.dll Language extention specific

<u>Copy</u> all of these files into one directory and run MSTUDIO.EXE.

mstudio.ini Windows initialization file for the system

Copy the mstudio.ini to your windows directory.

Minimum Hardware and Software Requirements

Hardware

286 (386 recommended)

2MB RAM (4MB recommended) 500K free hard disk space Sound Board MIDI Compatible Synthesizer Amplifier and Speakers...

Software

Microsoft Windows 3.X MIDI Studio

.INI File

The MSTUDIO.INI file saves settings between sessions.

A MSTUDIO.INI file is distributed with $\underline{\text{MIDI}}$ Studio, and it should be copied into your Windows directory.

A Sample .INI file:

[MStudio] <u>Division</u>=192 BeatsPerBar=4 <u>Tempo</u>=120 <u>Velocity</u>=80 Syn File=c:\mstudio\ds55_a.syn Number of Beats=4 Board=SB Pro InBoard=SB Pro

Trouble Shooting

If <u>MIDI</u> Studio fails to function check the following:

Is a sound board installed in your computer?

Does the board function with other software designed for it?

Is the Windows driver installed (Check the Control Panel - Drivers icon)

Are the MIDI cables installed properly? (MIDI OUT to MIDI IN, MIDI IN TO MIDI OUT)

Is the <u>synthesizer</u> to amplifier to speakers setup working? Can you play notes on the synthesizer through the speakers?

Are all of the files listed in the Installation section of this help present in your directory?

Bring up the Configuration Dialog. Does MIDI Studio detect the sound board?

Are there entries in the input and output device sections? Are they selected?

Errors

BWCCXXX.dll Error Message

This error may be generated on startup if the Language in the Internation section of your Control Panel is set to anything other than English (American).

A BWCCXXX.DLL file is shipped with <u>MIDI</u> Studio. If you wish to keep your International setting the way it is, rename the BWCCXXX.dll file to the file name that is appearing in your error message.

Glossary of Terms

<u>.MID</u> .SYN Bank Buffer Clock Copy <u>Cut</u> <u>Division</u> Duration Event MIDI Note On Paste **Synthesizer** Tempo <u>Track</u> Velocity

.MID

Standard MIDI Files

.SYN

Synthesizer Configuration files

Bank

A group of voices on a synthesizer. Only one <u>bank</u> may be active at a time.

Buffer

A temporary storage area.

Clock

Refers to the <u>clock</u> time controlled by the sound board.

Сору

In a word processor a section of text may be placed in to a <u>buffer</u> and moved to a different location. With MIDI Studio you may <u>COPY</u> a group of notes into a buffer and move them to a different location in the song (or to a different song)

Cut

In a word processor a section of text may be placed in to a buffer and moved to a different location. With MIDI Studio you may <u>CUT</u> a group of notes into a buffer and move them to a different location in the song (or to a different song). Cutting notes removes them from the current location.

Division

A MIDI term, the number of clock ticks per beat.

Duration

The length of time for an <u>event</u>. MIDI uses a numeric value for to represent the Note Dialog to view/update the <u>duration</u> for an event

this length of time. Use

Event

(Generally notes and rests) An event causes data to be sent by MIDI Studio to a sound board. The sound board turns the data into music.

MIDI

Musical Independent Device Interface. A standard that allows different devices to store and play music.

Note On

A <u>note on</u> message is sent by Studio 4, or a synthesizer, to tell the sound board to produce sound at a given pitch.

Paste

Copy a group of notes from a buffer to a location in the current song. (See Cut and Copy)

Synthesizer

Any device capable of producing synthetic sounds. To be used with MIDI Studio the device must be capable of enterpreting MIDI commands.

Tempo

The MIDI standard uses a numeric value to represent <u>tempo</u>. MIDI Studio displays this value on the control panel and allows you to modify it.

Track

Generally, a MIDI song is organized by breaking the song into pieces according to the instrument that plays the piece. For example, a typical song may have a piano <u>track</u>, a bass track, and a percusion track.

Strictly speaking, in this application, the events placed on one track are sent to the sound board through the same channel. MIDI Studio allows for 8 tracks.

Velocity

How loud a note will be when played. <u>Velocity</u> is expressed as a number between 0 and 127, with 0 being silence and 127 being loud. While recording the keyboard sends information about hard each key was struck. Studio captures this information and uses it during play. When the mouse is used to generate notes, Studio gives each note the default velocity.